

IMAGE SUPER-RESOLUTION WITH SPARSE CODING

IMAGE REPRESENTATION AND REGISTRATION

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INTRODUCTION

request for image processing:

- development of new devices
- re-mastering of historical images

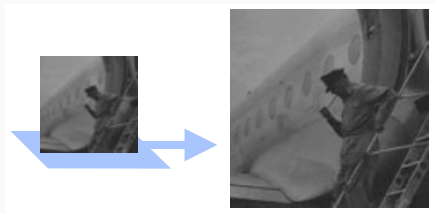


(a) LR frame.

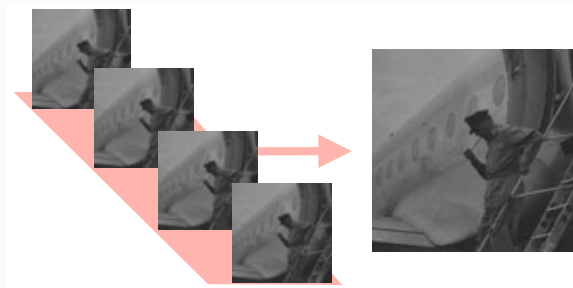


(b) HR image.

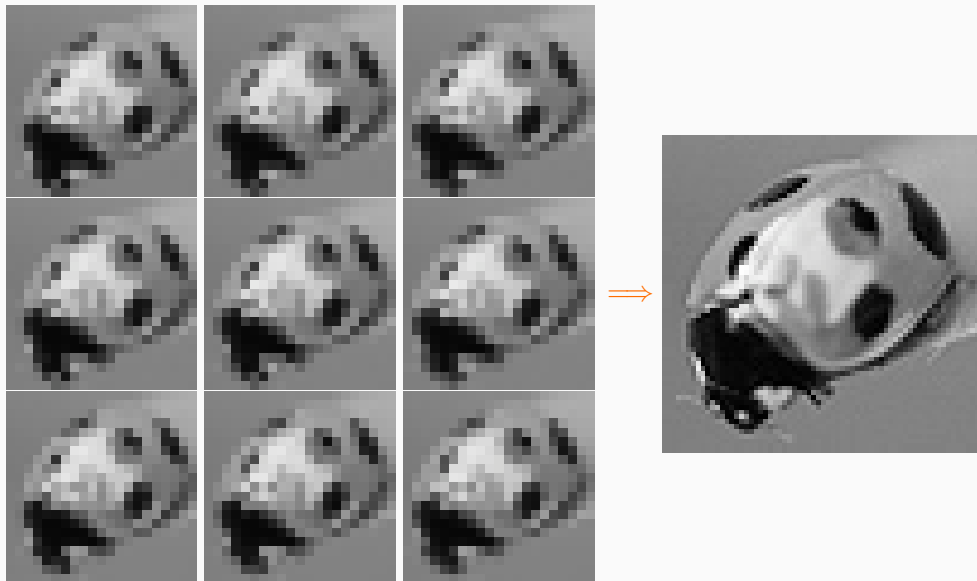
- problem:
 - restore a clear image from low-resolution images
 - consider degradation caused by
 - noise
 - blur
 - down-sampling
- typical setup:
 - single-frame: one low-resolution image
 - **multi-frame**: multiple low-resolution images with different degradation processes
- typical approaches:
 - model-based: e.g. random Markov field
 - **example-based**: e.g. sparse representation



single-frame super-resolution



multi-frame super-resolution



PROBLEM FORMULATION

- notation:

- X : high-resolution image
- Y : low-resolution image
- model of degradation process:

$$Y = \mathbb{L}X + \varepsilon = \mathbb{S}\mathbb{H}\mathbb{W}X + \varepsilon$$

where degradation \mathbb{L} is decomposed as

- \mathbb{S} : down-sampling
- \mathbb{H} : blurring
- \mathbb{W} : warping

and ε is additive noise

• hypothesis:

- single observation: $Y = \mathbb{L}X + \varepsilon$
- \mathbf{x} : patch of X
 \mathbf{y} : corresponding patch of Y
- sparse representation with identical coefficients:

$$\mathbf{x} = \mathbf{D}^h \boldsymbol{\alpha} \quad (\mathbf{D}^h : \text{high-resolution dictionary})$$

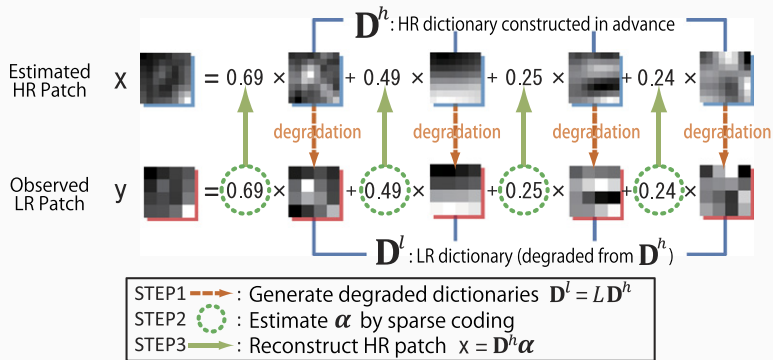
$$\mathbf{y} = \mathbf{D}^l \boldsymbol{\alpha} \quad (\mathbf{D}^l : \text{low-resolution dictionary})$$

$$\simeq \mathbb{L}\mathbf{x} = \mathbb{L}\mathbf{D}^h \boldsymbol{\alpha} \quad (\text{linearity assumption})$$

problem

estimate of $\boldsymbol{\alpha}$ from a low-resolution image:

$$\underset{\boldsymbol{\alpha}}{\text{minimize}} \|\mathbf{y} - \mathbf{D}^l \boldsymbol{\alpha}\|_2^2 + \eta \|\boldsymbol{\alpha}\|_1$$



key issue

construct good \mathbf{D}^l from \mathbf{D}^h

- hypothesis:
 - multiple observations: Y_1, \dots, Y_N

$$Y_k = \mathbb{L}_k X + \varepsilon_k, \quad k = 1, \dots, N$$

- \mathbf{x} : patch of X
 \mathbf{y}_k : corresponding patches of Y_k
- sparse representation:

$$\mathbf{x} = \mathbf{D}^h \boldsymbol{\alpha}$$

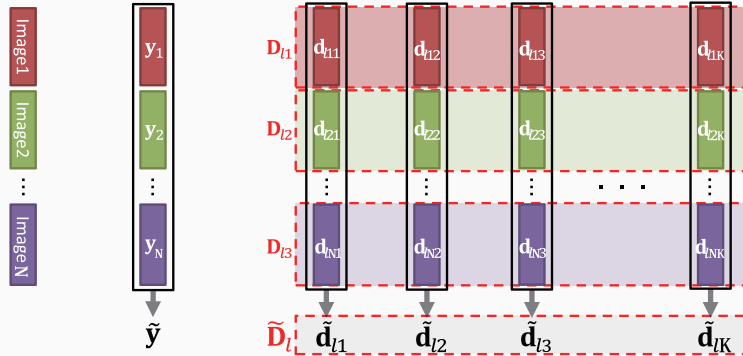
$$\mathbf{y}_k = \mathbf{D}_k^l \boldsymbol{\alpha} \simeq \mathbb{L}_k \mathbf{x} = \mathbb{L}_k \mathbf{D}^h \boldsymbol{\alpha}$$

- problem:
 - estimate of α from multiple low-resolution images:

$$\underset{\alpha}{\text{minimize}} \|\tilde{\mathbf{y}} - \tilde{\mathbf{D}}^l \alpha\|_2^2 + \eta \|\alpha\|_1$$

where $\tilde{\mathbf{D}}$ and $\tilde{\mathbf{y}}$ are stacked as

$$\tilde{\mathbf{D}}^l = \begin{bmatrix} \mathbf{D}_1^l \\ \vdots \\ \mathbf{D}_N^l \end{bmatrix} \quad \text{and} \quad \tilde{\mathbf{y}} = \begin{bmatrix} \mathbf{y}_1 \\ \vdots \\ \mathbf{y}_N \end{bmatrix}$$



key issue

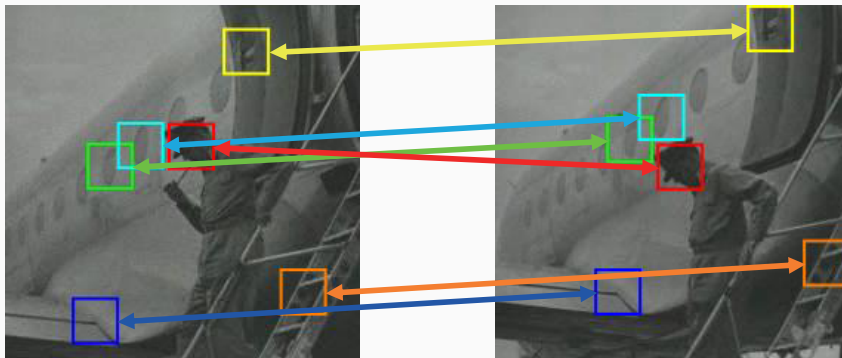
appropriately align multiple low-resolution images and dictionaries

- simple approach: (Kato, Hino, and Murata 2015)

- block matching with reference patch

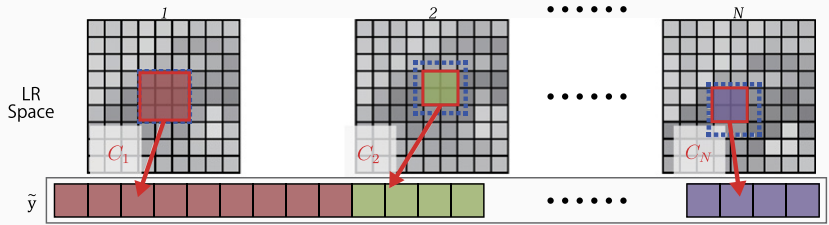
$$\text{estimate } \hat{\mathbf{L}}_k = \mathbf{S}\mathbf{H}\hat{\mathbf{W}}_k \text{ s.t. } \mathbf{y}_k = \hat{\mathbf{L}}_k \mathbf{x}$$

- sub-pixel accuracy method (Shimizu and Okutomi 2006)



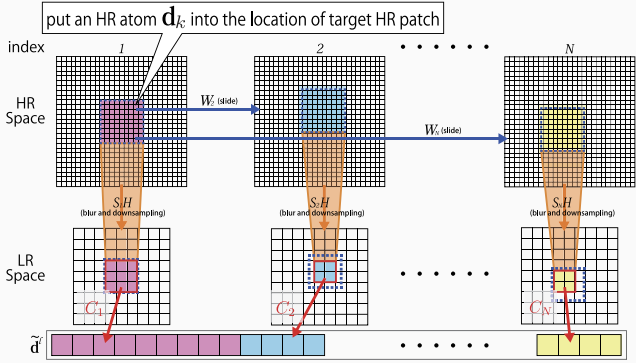
- stacked observation:

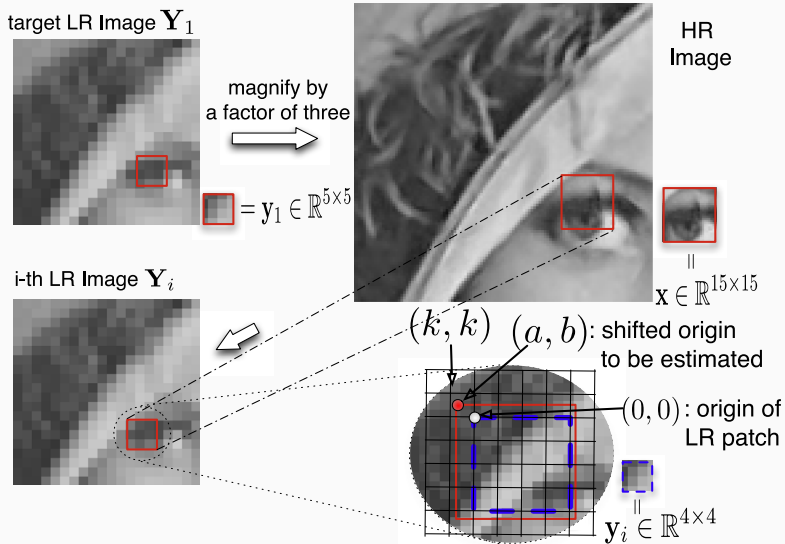
$$\tilde{\mathbf{y}} = \begin{bmatrix} \mathbf{y}_1 \\ \vdots \\ \mathbf{y}_N \end{bmatrix} \quad \text{where} \quad \mathbf{y}_k = \hat{\mathbf{L}}_k \mathbf{x} = \mathbf{S} \mathbf{H} \hat{\mathbf{W}}_k \mathbf{x}$$



- stacked dictionary:

$$\tilde{\mathbf{D}}^l = \begin{bmatrix} \mathbf{D}_1^l \\ \vdots \\ \mathbf{D}_N^l \end{bmatrix} \quad \text{where} \quad \mathbf{D}_k^l = \hat{\mathbf{L}}_k \mathbf{D}^h = \mathbf{S}\mathbf{H}\hat{\mathbf{W}}_k \mathbf{D}^h$$





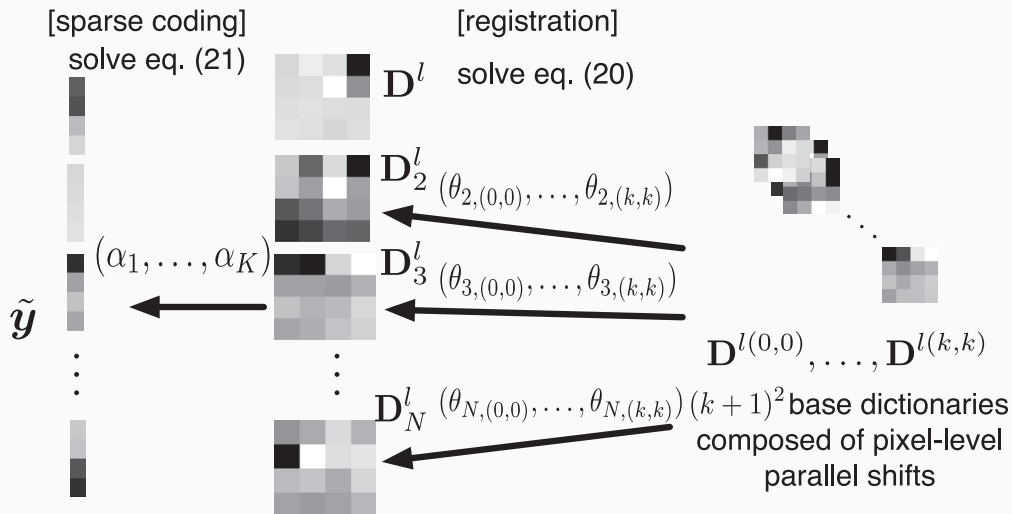
- optimization for registration:

$$\hat{\boldsymbol{\theta}} = \arg \min_{\boldsymbol{\theta}} \|\tilde{\mathbf{y}} - \mathbf{B}(\mathbf{I} \otimes \boldsymbol{\alpha})\boldsymbol{\theta}\|_2^2$$

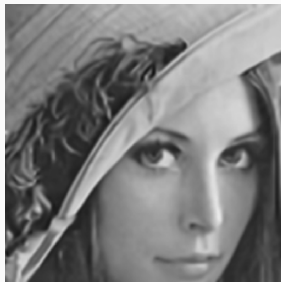
subject to $\mathbf{E}\boldsymbol{\theta} \leq \mathbf{1}$, $\boldsymbol{\theta} \geq \mathbf{0}$

- optimization for sparse representation:

$$\hat{\boldsymbol{\alpha}} = \arg \min_{\boldsymbol{\alpha}} \|\tilde{\mathbf{y}} - \mathbf{B}(\boldsymbol{\theta} \otimes \mathbf{I})\boldsymbol{\alpha}\|_2^2 + \eta\|\boldsymbol{\alpha}\|_1 \quad (21)$$



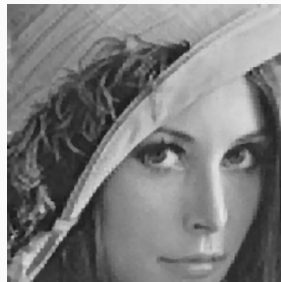
ILLUSTRATIVE EXAMPLE



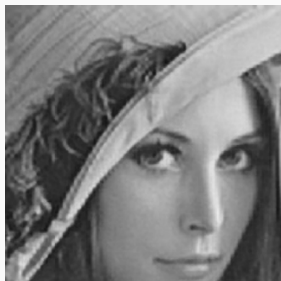
a) ASDS.



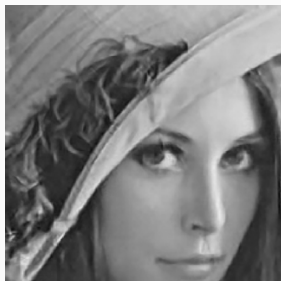
(b) MF-JDL.



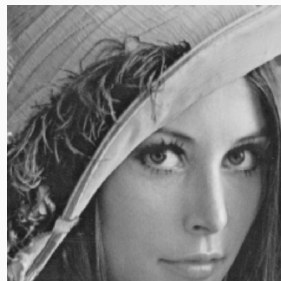
(c) BTV.



d) LABTV.



(e) Proposed.



(f) Original HR image.



a) ASDS.



(b) MF-JDL.



(c) BTV.



d) LABTV.



(e) Proposed.



(f) Original HR image.



(a) ASDS.



(b) MF-JDL.



(c) BTV.



(d) LABTV.



(e) Proposed.



(f) Original HR image.



(a) ASDS.



(b) MF-JDL.



(c) BTV.



(d) LABTV.



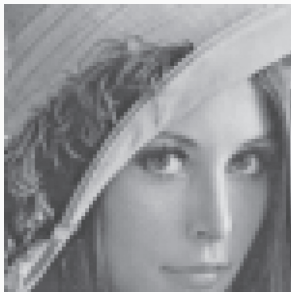
(e) Proposed.



(f) Original HR image.

comparison with existing works:

- ASDS (Dong et al. 2011): single-frame, sparse representation
- MF-JDL (Wang_etal2011): multi-frame, sparse representation
- BTV (Farsiu et al. 2004): multi-frame, model-based
- LABTV (Li et al. 2010): multi-frame, model-based
- MF-SC (Kato, Hino, and Murata 2015): multi-frame, sparse representation, block-matching
- Proposed (Kato, Hino, and Murata 2017): multi-frame, sparse representation, double sparsity



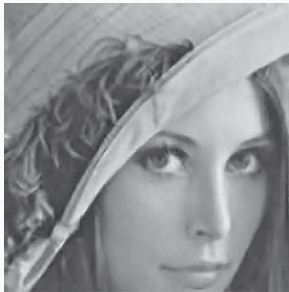
(a) Observed LR image



(b) Original HR image



(c) MF-SC



(d) Proposed



(a) Observed LR image



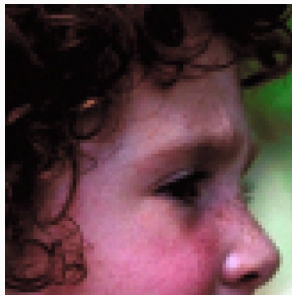
(b) Original HR image



(c) MF-SC



(d) Proposed



(a) Observed LR image



(b) Original HR image



(c) MF-SC



(d) Proposed



(a) Observed LR image



(b) Original HR image



(c) MF-SC



(d) Proposed



(a) Observed LR image



(b) Original HR image



(c) MF-SC



(d) Proposed

	SF-JDL	ASDS	MF-JDL	BTV	LABTV	MF-SC	Proposed
MacArthur	34.33 (2.69)	35.63 (178.08)	35.18 (133.78)	34.39 (61.72)	34.40 (96.17)	34.79 (27.70)	35.63 (61.74)
Samurai	25.97 (2.50)	26.66 (211.65)	26.12 (138.38)	26.16 (62.13)	26.07 (96.24)	25.90 (30.75)	26.49 (59.86)

$$\text{PSNR[dB]} = 10 \log_{10} \frac{255^2}{\text{MSE}}$$

computational times[sec] (in parentheses)

CONCLUSION

we have investigated

- multi-frame super resolution method based on sparse representation
- registration performance of sub-pixel block matching and double sparsity

practical applications would be

- old or historic movies
- medical images

which consist of a number of low-resolution images

-  Rubinstein, Ron, Michael Zibulevsky, and Michael Elad (Mar. 2010). “**Double Sparsity: Learning Sparse Dictionaries for Sparse Signal Approximation.**” In: *IEEE Transactions on Signal Processing* 58 (3), pp. 1553–1564. DOI: [10.1109/TSP.2009.2036477](https://doi.org/10.1109/TSP.2009.2036477).
-  Shimizu, Masao and Masatoshi Okutomi (May 2006). “**Multi-Parameter Simultaneous Estimation on Area-Based Matching.**” In: *International Journal of Computer Vision* 67 (3), pp. 327–342. DOI: [10.1007/s11263-006-5632-3](https://doi.org/10.1007/s11263-006-5632-3).