A GEOMETRICAL EXTENSION OF THE BRADLEY-TERRY MODEL

INFORMATION GEOMETRY OF RANKING PROBLEM

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OUTLINE

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INTRODUCTION

Win-Loss Standings of MLB (American East)

	Yankees	Rays	Red Sox	Blue Jays	Orioles
Yankees	-	6	8	9	5
Rays	8	-	7	8	7
Red Sox	6	9	-	8	9
Blue Jays	5	4	4	-	?
Orioles	7	8	5	?	-

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Problem

- estimate intrinsic strengths of teams
- predict results of unobserved matches

notations:

- i: a member of k individuals
 (e.g. baseball team)
- θ_i: skill of individual i
 (e.g. strength of team)
- probability model (binomial distribution):

$$\Pr\{i \text{ beats } j\} = \Pr(i \succ j) = \frac{\theta_i}{\theta_i + \theta_j},$$

(e.g. win-loss probability between teams i and j)

 n_{ij}: observation, i.e. the number of times that *i* beats *j* (Bradley and Terry 1952)

• two sets of binomial distributions

• data:
$$\mathcal{D}_{ij} = \{n_{ij}, n_{ji}\}$$

$$P_{\mathcal{D}_{ij}}^{(b)}(i \succ j) = \frac{n_{ij}}{n_{ij} + n_{ji}}$$

• model:
$$\theta_{ij} = \{\theta_i, \theta_j\}$$

$$P_{\theta_{ij}}^{(b)}(i \succ j) = \frac{\theta_i}{\theta_i + \theta_j}$$

- compare distributions
 - discrepancy (KL divergence):

 $\mathrm{Dist}(\{n_{ij}, n_{ji}\}, \{\theta_i, \theta_j\}) = D(P_{\mathcal{D}_{ij}}^{(b)}, P_{\theta_{ij}}^{(b)})$



conventional algorithm (Hastie and Tibshirani 1998)

 $\cdot\,$ objectives: likelihood of binomial distribution

$$L(\theta) = -\sum_{i < j} \left(n_{ij} \log \frac{\theta_i}{\theta_i + \theta_j} + n_{ji} \log \frac{\theta_j}{\theta_i + \theta_j} \right)$$
$$= \sum_{i < j} (n_{ij} + n_{ji}) D(P_{\mathcal{D}_{ij}}^{(b)}, P_{\theta_{ij}}^{(b)}) + \text{const.}$$

- iterative updates:
 - calculate:

$$\theta_i \leftarrow \frac{\sum_{j \neq i} n_{ij}}{\sum_{j \neq i} \frac{n_{ij} + n_{ji}}{\theta_i + \theta_j}}$$

• re-normalize: $\|\theta\|_1 = 1$

PROBLEM FORMULATION

basic ideas (Fujimoto, Hino, and Murata 2011)

- \cdot BT model parameter can be identified with a multinomial distribution
- pairwise comparison data can be regarded as incomplete data from multinomial distributions

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an *m*-flat manifold in the probability simplex

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an *m*-flat manifold in the probability simplex

em-Algorithm (Amari, 1995)

optimal parameter can be obtained by means of iterative e and m-projections

PROBABILITY SIMPLEX





example: k = 3

- $\theta_i \ge 0$ (positivity)
- $\sum \theta_i = 1$ (normalized)



example: k = 3

- $\theta_i \ge 0$ (positivity)
- $\sum \theta_i = 1$ (normalized)
- estimate $\hat{\theta}$ (a point in the simplex)

CONVENTIONAL LOSS



• $\hat{\theta}$: current estimate

CONVENTIONAL LOSS



 $\cdot \hat{\theta}$: current estimate

• construct
$$P_{\mathcal{D}_{ij}}^{(b)}$$
 from $\mathcal{D}_{ij} = \{n_{ij}, n_{ji}\}$



- $\hat{\theta}$: current estimate
- construct $P_{\mathcal{D}_{ij}}^{(b)}$ from $\mathcal{D}_{ij} = \{n_{ij}, n_{ji}\}$

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initialize parameter

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- initialize parameter
- update parameter to reduce total loss

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 $\textcircled{(0)} (0) \cdot 1 \circ \cdots \circ 2 \circ \cdots \circ \cdots \circ 3 \circ \cdots \circ \cdots \circ \circ \cdots \circ \circ \cdots \circ 4 \cdots$

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consider a set of θ 's

$$D_{ij} = \{\theta | \theta_i : \theta_j = n_{ij} : n_{ji}\},\$$

which are consistent with pairwise comparison

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which are consistent with pairwise comparison

- choose the closest point $\tilde{\theta}_{ij}$ in D_{ij} from $\hat{\theta}$
- obtain $\hat{\theta}$ by integrating all $\tilde{\theta}_{ij}$'s

initialize parameter

- \cdot initialize parameter
- *e*-projection:

$$\tilde{\theta}_{ij} = \arg\min_{\theta \in D_{ij}} D(P_{\theta}, P_{\hat{\theta}})$$

initialize parameter

• *m*-projection:

$$\hat{\theta} = \arg\min_{\theta} \sum_{i,j} W_{ij} D(P_{\tilde{\theta}_{ij}}, P_{\theta})$$

where $w_{ij} = (n_{ij} + n_{ji})$


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$$P(\theta) = P_{\theta_{ij}}^{(b)} \times P_{\theta_{ij}}^{(r)}$$

- $P_{\theta_{ij}}^{(b)}$: binomial distribution on *i* and *j*
- $P_{\theta_{ij}}^{(r)}$: multinomial distribution on $\{i, j\}$ and the rest

conventional method

$$\hat{\theta} = \arg\min_{\theta} \sum_{i < j} w_{ij} D(P_{\mathcal{D}_{ij}}^{(b)}, P_{\theta_{ij}}^{(b)})$$

geometrical method

$$\hat{\theta} = \arg\min_{\theta} \sum_{i < j} W_{ij} D(P_{\mathcal{D}_{ij}}^{(b)}, P_{\theta_{ij}}^{(b)}) + \sum_{i < j} W'_{ij} D(P_{\mathcal{D}_{ij}}^{(r)}, P_{\theta_{ij}}^{(r)})$$

- this objective has a unique solution
- the second term works as a regularization

ILLUSTRATIVE EXAMPLE

Example from Hastie & Tibshirani (1998)

	1	2	3	4
1	-	0.56	0.51	0.60
2	0.44	-	0.96	0.44
3	0.49	0.04	-	0.59
4	0.40	0.56	0.41	-

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• conventional estimates:

 $\{\hat{\theta}_i\} = \{0.29, 0.34, 0.16, 0.21\}$

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• conventional estimates:

 $\{\hat{\theta}_i\} = \{0.29, 0.34, 0.16, 0.21\}$

• geometrical estimates:

 $\{\hat{\theta}_i\} = \{0.32, 0.29, 0.15, 0.23\}$

- conventional estimates: $\{0.29, 0.34, 0.16, 0.21\}$
- geometrical estimates: $\{0.32, 0.29, 0.15, 0.23\}$

i	j	$P(i \succ j)$	$P(j \succ i)$	majority rule	conv.	geom.
1	2	0.56	0.44	$1 \succ 2$	×	
1	3	0.51	0.49	$1 \succ 3$	\checkmark	\checkmark
1	4	0.60	0.40	$1 \succ 4$	\checkmark	\checkmark
2	3	0.96	0.04	$2 \succ 3$	\checkmark	\checkmark
2	4	0.44	0.56	$2 \prec 4$	×	×
3	4	0.59	0.41	$3 \succ 4$	×	×

 \cdot generic form of objective

$$L(\theta) = \sum_{i < j} w_{ij} D(P_{\mathcal{D}_{ij}}, P_{\theta})$$

- weight w_{ij} reflects confidence of data \mathcal{D}_{ij}
- possible weights
 - data size of pairwise comparison
 - empirical influence of data
 - etc

proposal in Hastie & Tibshirani (1998)



binomial influence

$$w_{ij}
ightarrow rac{W_{ij}}{lpha(1-lpha)}$$
 $lpha = rac{n_{ij}}{n_{ij}+n_{ji}}$

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binomial influence

$$w_{ij}
ightarrow rac{W_{ij}}{lpha(1-lpha)}$$
 $lpha = rac{n_{ij}}{n_{ij}+n_{ji}}$

 weights are renormalized so as to equalize influences from variances of pairwise comparisons



- influence around $\hat{\theta}$ should be considered



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- \cdot fluctuation of data manifold



- influence around $\hat{\theta}$ should be considered
- fluctuation of data manifold
- fluctuation along *e*-geodesic is regarded as essential influence



- influence around $\hat{\theta}$ should be considered
- fluctuation of data manifold
- fluctuation along *e*-geodesic is regarded as essential influence
- weights are determined so as to equalize those influences with iterative manner

Synthetic data in Hastie & Tibshirani (1998)

$$\begin{split} P_A^* &= \left\{ \pi_i^* \mid \pi_1^* = \frac{1.5}{k}, \pi_j^* = \frac{1 - \pi_1^*}{k - 1} \ (j = 2, \dots, k) \right\} \\ P_B^* &= \left\{ \pi_i^* \mid \pi_1^* = \frac{2.85}{k}, \\ \pi_j^* &= \frac{0.95 - \pi_1^*}{k/2 - 1} \ \left(j = 2, \dots, \frac{k}{2} \right), \pi_j^* = \frac{0.05}{k/2} \ \left(j = \frac{k}{2} + 1, \dots, k \right) \right\} \\ P_C^* &= \left\{ \pi_i^* \mid \pi_1^* = 0.7125, \pi_2^* = 0.2375, \pi_j^* = \frac{0.05}{k - 2} \ (j = 3, \dots, k) \right\} \end{split}$$



plots of the number of individuals vs. $D(P^*, P_{\hat{\theta}})$ for 500 trials. (solid:proposed, dashed:unit, dotted:# of data, dotdash:H&T)

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Movie Rating Data

	Toy Story	Star Wars	Braveheart	The Saint	
Anne	4	5		3	
Bob		5	4	2	
Cathy	5			3	
David	3	4	3	3	
÷					

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characteristics of data

- each user gives a rate to each item
- some rates are not available
- rates are relative values, not absolute evaluation

Movie Rating Data

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Problem

- estimate preference levels of items quantitatively
- predict preference levels of unrated items

marginalize with respect to hidden ordering (Hino, Fujimoto, and Murata 2010)

observed ranking

 $\{i=j\succ\cdots\succ k\}$

• possible hidden ordering (unobserved)

 $\{i \succ j \succ \cdots \succ k\}$ or $\{j \succ i \succ \cdots \succ k\}$

marginalize with possible ordering

$$P(i = j \succ \dots \succ k) = P(i \succ j \succ \dots \succ k) + P(j \succ i \succ \dots \succ k)$$

notations:

- R_i^n : a rate of item *i* evaluated by user *n*
- $\mathcal{D}^n = \{R_1^n, R_2^n, \dots\}$: a set of rates given by user n
- · $\mathcal{D} = \{\mathcal{D}^1, \mathcal{D}^2, \dots\}$: all data
- θ_i : preference parameter for item *i*
 - $\theta_i \ge 0$ (positivity)
 - $\sum \theta_i = 1$ (normalized)
- $\cdot \ \mathcal{S}(\mathcal{D}^n)$: a set of possible permutations for \mathcal{D}^n

• likelihood:

$$P(\mathcal{D}) = \sum_{n} \sum_{\pi \in \mathcal{S}(\mathcal{D}^{n})} P(\pi) P(\mathcal{D}^{n} | \pi)$$
$$= \sum_{n} \sum_{\pi \in \mathcal{S}(\mathcal{D}^{n})} P(\pi) \prod_{i \in \pi} \frac{\theta_{i}}{\sum_{j \le i \in \pi} \theta_{j}}$$

where $P(\pi)$ is a prior of permutations (marginalized with respect to all the possible ranking in equivalently rated items)

• the number of permutations increases with the number of items exponentially

- \cdot bound below with tractable calculation
- exclude marginalization of permutation lower bound of likelihood:
 - $\Lambda_r^n = \{i | R_i^n = r\}$: an index set of items with rate *r* by user *n*
 - $\Theta_r^n = \sum_{i \in \Lambda_r^n} \theta_i$: group preference parameter (total preference of the equivalently rated items)

$$\underline{P}(\mathcal{D}) = \sum_{n} \prod_{r} \prod_{i \in \Lambda_r^n} \frac{\theta_i}{\sum_{s \le r} \Theta_s^n}$$

maximizing lower bound is still computationally tedious

• decompose the objective into small optimization problems:

$$\begin{array}{ll} \text{minimize} & \sum_{r} |\Lambda_{r}^{n}| \log \sum_{s \geq r} \Theta_{s}^{n} \quad \text{subject to} \quad \sum_{r} \Theta_{r}^{n} = 1 \\ \text{maximize} & \sum_{i} \log \theta_{i} \quad \text{subject to} \quad \sum_{i} \theta_{i} = 1 \end{array}$$

- algorithm
 - find solutions of the minimization problems
 - find a parameter of the maximization problem which is as consistent with those solutions as possible



 $\cdot\,$ solutions of minimization problems

$$\mathcal{D}^n = \{ \theta | \sum_{i \in \Lambda_t^n} \theta_i = \text{const.} \}$$



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find a estimate with geometrical BT method



 preference parameters are modeled as

$$heta_{iu} = v_i \cdot w_u$$

 $v_i \in \mathbb{R}^d$: item i ,
 $w_u \in \mathbb{R}^d$: user u

- o movies
- typical two axes are used



- $\cdot \, \circ$ rated by user~114
- \cdot \diamond not rated



CONCLUSION

we presented the following

- a geometrical reformulation of the estimation procedure for the Bradley-Terry model
- \cdot a robust weight adaptation method
- \cdot an approximate estimation for grouped ranking data

in addition, possible application would be

• utilizing U-divergence based on *m*-flat nature of data manifolds

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